



Pay some attention to the  
box inside the box

# Vanity slide

Jarno Elovirta

A DITA hobbyist

@jelovirt [www.elovirta.com](http://www.elovirta.com) [jelovirt@gmail.com](mailto:jelovirt@gmail.com)

**WUNDERDOG**<sup>®</sup> [www.wunderdog.fi](http://www.wunderdog.fi)

# Agenda

- Why did you/they do it that way
- What's new
- What do we have in mind

Tweet [#ditaotday](#) for questions

# The box inside the box

At high level, a transtype in DITA-OT is split into parts, preprocessing and transtype specific conversions.

The preprocessing part has been growing over time

# Technology stack

- Why do we use Java to process documents when we could use XSLT for everything? Why Java in the first place?
- XSLT tried to be immutable and in some case you can't afford that.
- XSLT 3.0 has streamable features, but DITA-OT got started in XSLT 1.0 era and SAX is sometimes faster.
- SAX and DOM can be made to use less memory, especially SAX.
- In the end, you can go fully either way.

# Which XML APIs

- Plenty to choose from, why SAX and DOM.
- Usually SAX vs. DOM, but historically it was StringReader and StringWriter.
- SAX allows mapping based processing, implemented with XMLFilter. Code reuse becomes easier and each mapping operation is easier to test.
- DOM came with the batteries, even if it's ill-suited in every platform
- You have to pick one and once you've picked it's not easy to change to the other one.

# Why all the IO

- OT preprocessing is a series of Ant targets where each target modifies the content files or reads from them. Reading and writing XML is IO intensive.
- Processing DITA requires that some things are done in a particular order and in particular blocks. Thus we need multiple pass-throughs.
- The biggest obstacle in trying to improve this are the current extension points. Without them we'd be able to optimize the reads more.
- Memory is cheap, but that's no excuse to use it all. We can't afford to deliberately leave some users out.

*If you don't have anything nice to say, don't say anything at all.*

Ant

# What changed for DITA 1.3

- Most of the changes only affect preprocessing
- Overall architecture of preprocessing didn't have to change that much.
- The order of steps was changed because processing mandated it.

# Same topic fragments

- Simple SAX filter
- Done first only for @conref, then for @href

# Branch filtering

- Implemented as a separate filtering process, not part of DITAVAL filtering
- Internally a two step process: branch duplication and filtering
- For convenience, map merge was moved to take place first
- Required to take place before key resolution

# Scoped keys

- DITA 1.2 implementation read keys during initial parse phase
- Instead of a simple map, a scope tree is constructed
- Scope qualified key references are implemented by bi-directional cascading
- Like branch filtering, scoped keys create new resources
- DITA-OT 2.2 implementation doesn't cover every corner case

# Future work

- Finish DITA 1.3 support
- Adding new libraries and updating existing ones
- Remove extension points that don't make sense anymore and/or are in the way of progress.
- Move as much of the code into preprocessing as possible.
- Split plugins into separate Github repos

# Possible optimizations

- Abstract temporary file read/save to JAXP Source/Result
- Generalize element names and rewrite XSLT stylesheets to use base element names
- Combine modules to allow more piping

# Discussion